

# HOW TO KILL A ZOMBIE

Successfully killing a zombie is a complicated and dangerous undertaking which requires immeasurable courage and copious attention to detail. Every step is important and subtle nuances make the activity more of an art than a survival skill. What sets zombies apart from other undead minions is the complete destruction of the corpse required to prevent their re-animation.

## 1 Find a weapon.

Locating a proper weapon is the most important task in defeating the undead. Zombies are perhaps the most easily destroyed unholy abominations of the earth, as they do not require particularly special armaments as vampires and werewolves<sup>1</sup> do.

A shotgun or firearm is the overwhelmingly best weapon for disposing of the undead, especially for beginners, although blades, pointy objects, and blunt objects are also very good choices, and also more readily available in the case of a sudden zombie outbreak.

• Despite various rumours, fire is not a good weapon for destroying zombies. It is very true that fire frightens zombies, so fire remains useful for protection of a defensive site and it is also useful for repelling large groups of zombies from a distance, but when battling a single zombie, setting fire to it will only make the zombie more dangerous as it will flail its flaming appendages until it dies, which can take up to a full minute.

1 – e.g. wooden stakes and silver bullets.

## Top 5 Weapons for Battling Zombies

Choosing a weapon for disposing of the walking dead depends on several important attributes:

- A. Stopping Power** How much time and effort it takes the slayer to re-kill a zombie.
- B. Ease of Use** How much the effectiveness of a weapon depends on the user's skill.
- C. Range/Reach** How far away the user can be from the target (to help prevent bites and scratches).
- D. Consumables** Whether or not the weapon is limited by need of ammunition or fuel.

|  | A  | B  | C  | D  | Score     |
|--|----|----|----|----|-----------|
| <b>1. Shotgun</b><br>The shotgun (or any other firearm) can quickly and easily dispatch a zombie from a great distance. The need for ammunition is a pain. | 10 | 8  | 10 | -5 | <b>23</b> |
| <b>2. Machéte</b><br>The machéte and other bladed weapons are great for hacking apart zombies.   | 7  | 10 | 2  | 0  | <b>19</b> |
| <b>3. Chainsaw</b><br>A great choice for destroying zombies because of its reach and power, but limited by the need for gasoline.                          | 10 | 10 | 3  | -5 | <b>18</b> |
| <b>4. Baseball Bat</b><br>The classic bludgeon; easy to use but very dependent on the user.  | 5  | 9  | 3  | 0  | <b>17</b> |
| <b>5. Crowbar/Tire Iron</b><br>Effective when used to impale through a zombie's eyes or ears.  | 6  | 7  | 2  | 0  | <b>15</b> |

## 2 Taunt your undead opponent.

Taunting the zombie serves two purposes. It is reasonable to assume that the average person, when faced with the daunting task of exterminating the undead, will have a considerable amount of fear. This is unavoidable. Taunting boosts the confidence of the zombie render by installing a false sense of security in their inadequate combat abilities. This newfound confidence can help increase adrenaline flow and therefore strength. It is similar to yelling at a cockroach as you kill it.

Taunting also provokes the zombie to make the first move, which is necessary when your combat skills are not above average, especially with a short range weapon. By nature humans do much better in a defensive situation, this combined with the below average combat skills of a zombie<sup>2</sup> means that your rate of survival is much higher when defending against a zombie.

2 – Zombies generally flail their arms and attempt to “hug” their victims just before they bite and scratch them.

## Popular Taunts<sup>3</sup>

“Yo, she-bitch. Let's Go.”

“Who wants some?”

“Come to papa.”

“Come get some.”

## taunt (tônt)

tr.v. taunt·ed, taunt·ing, taunts

- To reproach in a mocking, insulting, or contemptuous manner. See Synonyms at ridicule.
- To drive or incite (a person<sup>4</sup>) by taunting.

3 – As quoted by Bruce Campbell's character Ash in Sam Raimi's *Army of Darkness*.

4 – Or Zombies

## 3 Attack.

Attacking the zombie involves one target: destroy the brain. *If you destroy the brain, you defeat the zombie.* Simply removing limbs or knocking the zombie out will not re-kill it.

The way which you go about attacking a zombie depends upon what kind of weapon you are using, your skill level and also the number of zombies present. Consult the following chart.

| Low Skill   |       |   |               | High Skill <sup>5</sup> |       |                  |               |                           |  |  |  |
|---|-------|---|---------------|-------------------------|-------|------------------|---------------|---------------------------|--|--|--|
| Single Zombie   |       | Multiple Zombies  |               | Single Zombie           |       | Multiple Zombies |               |                           |  |  |  |
| Firearm   | Blade | Blunt Object  | Pointy Object | Firearm                 | Blade | Blunt Object     | Pointy Object |                           |  |  |  |
| Shoot zombie(s) quickly, keeping in mind that more than one shot may be required. |       | Bash zombie(s) in head repeatedly until they stop moving. |               | <b>Run.</b>             |       |                  |               | Decapitation recommended. |  | Stab zombie(s) through eye sockets, ears, or temples until they stop moving. |  |

5 – High Skill implies proficiency in the martial arts, boxing, kickboxing, gunplay, knife-fighting, or other areas of self-defense.

Women should keep in mind that kicking a male zombie in the testicles will not cause it discomfort.

## 4 Dismember and burn.

The most important step. After killing the brain, it is always best to burn the corpse of the zombie in order to ensure that it will not walk again and therefore render your efforts futile. Zombies generally burn easily, but a can of gasoline or kerosine will come in handy. At the very least anyone preparing to destroy zombies should carry matches.